

## YDP NOTICE TO PLAYERS

TEES: Boys 12-13 - IJGA Black....Girls 12-13 & Boys 10-11 - IJGA Silver....Girls 10-11, Boys 8-9 & Girls 8-9 - IJGA Yellow

TEES FOR MULTI-DAY EVENTS ONLY: Boys 12-15 – IJGA Black....Girls 12-15 & Boys 10-11 – IJGA Silver....Girls 10-11 – IJGA Yellow

\*\*Yardages on the scorecard are approximate. Do not completely rely on the yardage shown.\*\*

**PLAYING TWO BALLS (Doubt as to Procedure):** Under Rule 20.1c (3), if you are uncertain about the right thing to do while playing a hole, you may complete the hole with two balls without penalty. See below...

- Play your original ball and a new ball under whichever rule you think will apply. Make sure to finish the hole with both balls and record both scores. Let a staff member know at scoring or on the course.
- You must report the facts of the situation to the committee before returning your scorecard, even if you score the same with both balls. Failing to report the facts will result in a disqualification.

**SHOT LIMIT POLICY (ONLY FOR 18 or 9 HOLE EVENTS NOT MULTI-DAY EVENTS):** If you have not reached the green by your 7th shot, you are required to pick up your ball and walk to the closest point of the green and place your ball there. From there you may put out and add the total putts taken to the 7 shots previously played.

**SLOW PLAY:** Each player shall play without delay, per rule 5.6. A group out of position will be monitored which may result in a penalty.

**SCORING:** Scores must be verified and recorded after each hole. Proceed immediately to the designated scoring area after your round. The scorecard will be verified by both the player and the marker. Failing to do so may result in a disqualification.

**PENALTY AREAS:** Penalty Areas are defined by either red or yellow stakes/paint. If a penalty area is not marked, it should be treated as a red penalty area. When in a penalty area, your options include: 1. Play the ball as it lies with no penalty. 2. Play from where the previous shot was made under **stroke-and-distance relief** for a 1-stroke penalty. 3. Using the spot where the ball last crossed the edge of the penalty, use **back-on-line relief** by going straight back in line with the hole for a 1-stroke penalty. 4. <u>In red penalty areas only</u>, use the spot where the ball last crossed the edge of the penalty area and drop within two club-lengths and no closer to the hole for a 1-stroke penalty under **lateral relief**.

**OUT OF BOUNDS:** Out of bounds is defined by white stakes/paint, property fences, and the course-side edge of all public roads. Players must play under stroke-and-distance for a 1-stroke penalty. **Please hit a provisional ball if you think your ball may be out of bounds or lost outside of a penalty area.** 

**DECIDING TIES**: For single-day events, ties for 1<sup>st</sup> place and 2<sup>nd</sup> place will be decided by matching scorecards. For multi-day events, ties for 1<sup>st</sup> place will be decided by a sudden-death playoff. Ties for 2<sup>nd</sup> will be decided by matching scorecards. All other ties remain.

**COMMITTEE:** The On-Site Committee has sole authority over the event and all decisions regarding the Rules of Golf during the event.